Mythic Imaginative Education Brainstorming Chart
(The Cognitive Tools of Orality)

- **Forming Images**
  What vivid mental image (formed through oral language) will engage the student's emotions and tell them how to feel?

- **Games and Drama**
  Can you recreate the topic in a game or play? How can the students place themselves into the story of the topic?

- **Rhyme and Rhythm**
  How can the topic be explored though the music of oral language: rhyme, alliteration, onomatopoeia, rhythm and metre, etc. Can you take rhymes, songs or patterns and adapt them to fit the topic?

- **Binary Opposites**
  What emotionally charged binary opposites will help to tell the story of this topic?

- **Mystery and Puzzles**
  What mysteries can be found within the topic? Can historical mysteries be recreated to help students engage emotionally with the topic? Look for both puzzles that can be solved as well as still unsolved mysteries to ponder.

- **Metaphor**
  What metaphors will help engage students' emotions? How can you involve students in the creation of metaphors to demonstrate and improve their understanding of the topic?

- **Joking and Humour**
  What double meanings can be found within the topic and how can you use that double meaning to bring out the absurd or incongruous elements?